

Bes Bandagehead



I hope something will differ today...

-- Bes Bandagehead

A redhead doll with an overabundant love towards icepickers and bandages. He was an art project that got abandoned alongside an unfinished project that is supposed to be his sister. At one point in his life, he is "gifted" with a human-like awareness by a being called "The Godmother", much to his dislike.

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## Backstory

Can a machine desire? At most, it is believed that they can only simulate what seems like "desire". Yet, some outlier exist through unconventional means. Bes is one of them.

After his creator disappeared out of the blue 5 years after his creation, he is left to fend for himself and an unfinished model of what is supposed to be his sister. Years pass by as both of them began to degrade from lack of care, left unattended in the gradually rotting house. However, Bes miraculously is able to still keep himself working, sustaining himself through the rules built within his internal protocols. He is able to keep everything good enough to work out. This goes on for another 5 years.

Then one day, a strange thing happened. He gained the ability to dream despite the impossibility of it. He first dreamed a nightmare of his initial creation and the loneliness that comes with his abandonment. Then after that, dreams of his sister, repeating endlessly throughout his sleeping state that just newly exist. From that recurring dream, comes a feverish desire to bring his sister to life.

These dreams jeopardize his "life" as they become noticed by a mischievous deity, unnamed and unbound by time and space. Finding interest in his existence, she branches out to his world and shares a strand of her near-infinite being to the dreaming doll, giving him "a breath of life"; a new kind of awareness that he previously did not have.

## Bes Bandagehead



### Aliases/Nickname(s)

Bes, Nailhead, Bass Clef

## Profile Data

### Race

Doll (technically a robot)

### Pronouns

he/him

### Age

20 years old

### Weight/Height

80 kg/165 cm

### Fuel

Sugar water, can be subbed with anything sugary or sweet as long as it's liquid.

### Hair/Eye/Skin Colour

Red/Black/Light purple

### Distinguishing Marks

- The "anti brain explosion" nail in his head
- Skeletal-like, clawed left hand
- The bandage covering his head

## Abilities

# Abilities

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## Piercing left hand

Unlike most of his body that is covered by a layering of fabric, his left hand is skeletal-like with lanky fingers. People tend to assume that it is dangerous because of its sharp-looking ends, but the biggest problem lies in the fact that the ends of his left fingers are pretty blunt. While he does use it to pierce, it is not a clean-cut pierce as he needs to put more force into it to actually pierce something, causing an unclean and forced cut.

This move is sometimes paired with using his icepicker as a mock weapon, as he leads on the other party into believing that he is going to attack them with the icepicker, before attacking them with his left hand.

## Glass-Bottle Hit! (and Many More Item Switches)

He hits his opponent with his glass bottle or anything else he has previously stored in his suit. That's it.

Note that he is unintentionally a hard-hitter as he does not have a good measure of his own strength a lot of times.

## The Green Suit with 20-Space

It was a gift from the Godmother for his 17<sup>th</sup> birthday. The inner pockets of this suit have a hammerspace quality. Each one of his pockets can contain an item that should be impossible to be kept in a suit by size and weight (such as shoes and tall bottles), though it is not known for now the size limit of an item one space can hold. The biggest item Bes had brought in his pocket is probably the red chair he uses in his room.

Small items (like candies or jewelries) can be put together into one pocket though limited to only 10 items per pocket.

## Numbness

Being a doll, he cannot feel pain or any kind of tactile sensation. While he rather hates being unable to feel anything, he uses this to his advantage a lot of times. He would consciously rip out a part of his own body as means to take his opponent off guard when he is cornered.

## Resourceful Self-mending

He is able to mend himself, having the protocol and his own blueprint laid out inside his memory. Even if he is unable to retrieve or collect a part of his body, he is usually resourceful enough in finding substitutes that he can use for the time being. On a related note, he's really good at sewing.

Obviously he can't mend himself if the damage is too severe though

## "Brain Explosion"

A "last resort" move. In short, it's a move that is done by taking off the "anti brain explosion" nail out of his head.

In the first place, the nail in his head acts as a corrector for a faulty part in his motor control circuit. Taking off the nail results in a faster and more agile movement for a few moment, before his circuit hypothetically overheats and explode, causing his so-called "brain explosion". While he can survive a "brain explosion", it is notably the closest feeling to death he can feel, so he would rather not like to feel it.

Another drawback from this ability is that his body is not made to handle the speed he would go into without the nail implemented, that even before he overheats, he might already mess up his articulations first. It is an ability with more disadvantages than advantages for him.

## Strengths

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He is surprisingly adaptable and resourceful in odd situations despite his limited nature. He sometimes have an odd line of thinking, and so he tend to end up with ridiculous yet working strategies when facing a problem. This is mainly influenced by his willingness to sacrifice "important things" or to cripple/destroy parts of himself if he finds it to be advantageous. The only thing that will really make him think twice first is if it comes to the point where he has to take off his nail.

(10/31/24 edit notes: just changed some wording)

## Weaknesses

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As said before, he is considerably naive and impulsive. He easily gets provoked when he feels threatened and might end up blundering. The same goes for the opposite, as he can also easily persuaded and tricked by anyone that he finds "safe" enough (which is anyone that acts nice to him). In short, he is pretty gullible.

He is also neither built for combat nor understand how to properly fight as he was simply an art project. Even though he is strong enough to handle hits from ordinary humans, he will realistically

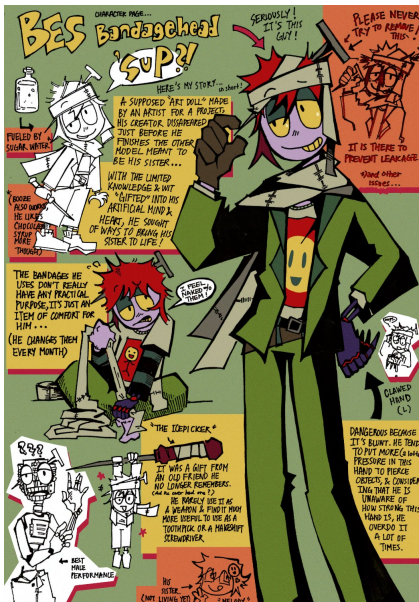
lose to anyone with an above average physical strength. Contributing to this is his lack of pain reflex because of his lack of tactile system, he sometimes react poorly to attacks that does not incite his startle/fear reflex.

A lesser technical issue he has is related to his faulty motor circuit. Though the nail in his head fixes most of it, it's still an imperfect fix. As a result, every once in a while his body might freeze up for several seconds. His opponent can "stunlock" him if they realize this.

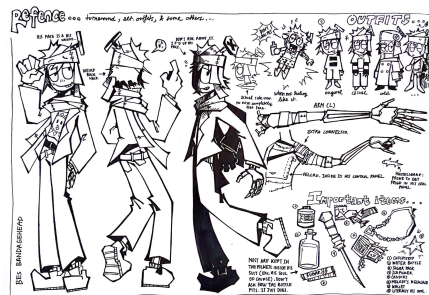
On a deeper level, his body and "soul" has a jank relationship because of their incompatibility. Their relationship is pretty much like a water-oil emulsion, only not dispersing because of The Godmother's tight hold on it. He would immediately turn back into a normal doll if she ever decides so. The interest and desires of the "soul" tend to conflict with the protocols and barriers of his not-so-advanced AI. The "soul" overpowers his AI most of the time for all the obvious reasons. This incompatibility added with The Godmother's influence on him causes most of his more neurotic-anxious (and slight self-loathing) tendencies.

(10/31/24 edit notes: wording fixes)

# Gallery



character page



extended reference



tag design (he uses it as a necklace  
most of the time)

## Trivia

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- He has a collection of various icepickers in his drawer.
  - Nobody knows why he has a preference towards chocolate syrup even though he cannot even taste it. He only notes that he finds it "smooth in feeling" for some reasons.
  - His dislike towards houselizards comes from the fact that it is awfully common for them to get stuck inside his main control panel and get fried inside.
  - His scleras used to be more pale and white in color, but they gradually yellow as they are made from cheap plastic.
  - He has a soft and jovial voice, though it glitches from time to time. His voice comes from a voicebox installed in his neck and he actually does not even need to move his mouth to speak.
  - As much as he dislikes The Godmother, he still somehow sees her as a "mother figure" as she did help him adapt with his new awareness and come around from time to time to check out on him. They have an odd mother-child relationship.
  - A pretty prominent influence The Godmother had on him is on the way he thinks. He tend to monologue in a "poetic" way when lost in thought. He would feel embarrassed if anyone ever caught him doing these bouts of monologues out loud, even though he usually does them only internally
  - He nicknames his sister model "Melody" as she did not have a name yet when his creator disappears.
  - His outer layer of body is made out of wool-cotton blend fabric.
  - His internals are waterproof with a 50 meters water depth limit.
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