

# Grim-Puppy

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"chirp!"

Jus' a lil' lad, well maybe not so little.

-- Grim-Puppy

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Backstory

Once a dog wandered into the woods, left by its owner who left without a word. It felt relief but much more sadness. Tied to a branch, it broke free but too late to return home, or was it a home? It didn't know. Thinking of home hurt a lot. It could still feel the ache in its left back leg and through the collar around its neck. Soon that wouldn't matter anymore, because the owner came back. The reunion didn't last for long. Lying on the mossy ground beneath a tree, it was time to be set free. But before its last dying breath, someone new approached and casted Like waking up from a endless dream, the little grim one was pulled out of the ground.

Upon being revived, Grim was anxious. Staring down in his new form at the small being who pulled him out of his dream. It was like peace had been ripped away from him. However, the one who summoned him didn't seem that bad. Yes, she smelt a bit "dark" but there was also the scent of flowers and herbs. There was no way he could deny a new friend so he took to her kindly, following her back home.

Personality

He's a very curious being, often sniffing out truffles, mushrooms, and all manner of things in the forest. Upon

Grim-Puppy



Aliases/Nickname(s)  
Grim (nickname)

Profile Data

Race  
Undead Creature/Partial-Forest Spirit

**Pronouns/Gender**  
He/Him or It/Its / Gender Unknown

**Age**  
unknown

**Weight/Height**  
15 ft

**Eye/Fur Colour**  
Neon Teal / Dark Mossy Blue-Green

**Distinguishing Marks**

- Arm Patterns
- Bioluminescence (neon teal)

Abilities

- Dark Mist Emission
- Bioluminescence
- Fairy Lights (Neon Teal)

**Strengths**

- Will fight until death for people he considers friends

**Weaknesses**

- Loud Noises
- Timidness
- Fire

Preferences

**Weapon(s)**

- Claws (Bony Fingers)
- Spear Tongue (Neon Teal)
- Rocks

**Likes**

- Biscuits
- Pastries

# Abilities

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## Dark Mist Emission

He can create a dark mist to surround himself and those close to him to escape hostile confrontations.

## Bioluminescence

Certain parts of his body can glow in the dark, lighting up the path ahead.

## Fairy Lights

Alongside his bioluminescence, he can summon his fairy friends to assist him and to play with him.

# Weapons

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Of all the things he got when he became semi-undead, he also gained some natural weapons.

1. **Claws**

He can use the bony ends of his fingers to slice and stab.

2. **Spear-like Tongue**

He can extend his tongue to hit enemies close to him. It being tipped with a spear-like tip, it pierces easily. Though it leaves a bad taste in Grim's mouth, both mentally and physically.

3. **Strength**

Along with his height, he also grew much stronger. Being able to hurl large objects a fair distance.

# Weaknesses

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If there's 3 things you should not do to this eldritch pupper its;

1. **Loud Noises**

He has a particular sensitivity to loud noises, whether it be very loud banging or someone yelling really loudly near him.)

## 2. **Physical violence**

He likes to avoid battles if possible, so he'd run away unless a friend is in danger.

## 3. **Set on Fire**

Grim is deathly afraid of fire, not only because his body made up of a lot of moss but also from an experience he'd had when he was still alive.

In addition, he cannot resist

### 1. **Being Pet**

### 2. **Hugs**

### 3. **and his favorite snacks.**

# Gallery

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Grim's Ref Sheet

Grim's Ref Sheet

# Author's Notes

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Just a lil' guy I revived from the grave of my old sketchbook whom was later literally revived by Dale.

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