

Musubi Character Reference

... One day, in the village of Maki, a humble priest turned to Darkness

-- A prophetic retelling of Musubi's origins

An arsonist-warlord who's haunted rural Japan for centuries finds his grand scourge slowed to a crawling halt. Now his wandering has become even more aimless as he simply searches for new experiences before his clock finally runs out.

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Backstory

Born in rural Japan over 900 years ago, Musubi, whose original name has been lost to time, was originally a humble Onmyoji with a wife and multiple children. He lived in a village known as Maki until one day under unknown circumstances, he absorbed the life essence of his family and fellow villagers for power and burned down the village. Since then he had begun a centuries-long scourge of burning and destroying villages across Japan, amassing small armies of followers and utilizing his strategic mind and immortality to retain power.

However, as the years went on the mortality Musubi thought he had left behind soon began to catch up to him. His once youthful body slowly began withering and his small, yet loyal army has now been reduced to one loyal servant in Ts'ui Mei. Despite this, his mad rampage still leaves a gaping wound that has yet to be closed. Now, he wanders aimlessly, reminding the nation of his presence in spontaneous arsons and hunts down those prophesized to put an end to him, all while searching for a method to extend his already unnatural lifespan.

Personality

Musubi



Aliases/Nickname(s)

The mad Priest, The Scourge of the Countryside, The Field Scorchers, Gramps, Boss

Profile Data

Race

Human

Pronouns/Gender/Sex

He/Him, Male

Age

900+

Weight/Height/Build

[Unknown/6'7(200cm)/Mummified]

B/W/H Size

[entry]

Hair/Eye/Skin Colour

Unknown

Distinguishing Marks

- Musubi is distinguished by the mask that covers his face and bears his symbol

Abilities

Musubi knows three main types of magic which are as such:

Flame Magic

Musubi's most versatile magic, as it simply allows him to create, maintain, and manipulate flames. He is capable of creating incredibly scorching hot bursts of fire with specific control of the size, concentration, temperature, etc. He can even make his flames partially solid and act as binds. His range is limited but by painting a magical sigil around/on a surface he can extend the range of his flames and spawn a pillar of flame atop the sigil by placing his fingertips together and saying the word "Commence".

Divination

As a former priest, Musubi naturally knows Divination Magic. By performing small rituals, Musubi can gain vague glimpses into the past, present, and/or future when used traditionally. This also allows him to discover links between individuals, get a vague idea of who an individual is, and learn where they are. He has fiddled with this type of magic to make "Passive Divination", which allows him to sense the mystical presence of others. Most importantly, Passive Divination makes it so that Musubi knows when he's being observed or spoken of in some form or fashion. Whether it's a prophecy that involves him, an individual is attempting to read his mind or someone is using divination of their own to locate/watch him.

Necromancy

This is Musubi's weakest yet most mysterious form of magic as he only has access to one particular spell, "Essence Consumption". Upon touch, he can drain a victim of their life essence and absorb it himself, however, due to the danger this spell possesses several restrictions make this magic rather useless in its current form. Anyone with enough willpower can resist having their life essence consumed and outside of being granted some healing from draining an individual's life adds only a negligible amount of time to his own life, lest the target is someone Musubi has a deep connection with.

Strengths

Magic

Musubi not only is extremely proficient with his magic, but he has seemingly near endless magic reserves. Running out of magic appears to be something that Musubi simply cannot do and as a result, he can fire off large and powerful spells that make even Dragons blush and be fine afterward. The large magical reserves also allow him to dump heinous amounts of power into spells, making even "small" spells of his feared by those who have the misfortune of running into him.

Experience

Musubi has been alive for over 900 years. Outside of crossroads, he has seen just about all there is to see, which means he's especially knowledgeable of the technical aspects of combat. He more often than not has encountered something that he's going up against, and his previous experience has given him ample time to create contingencies and countermeasures to cover his own weaknesses.

Paranoia/Thoroughness

Musubi is an efficient individual, usually tackling his largest obstacles first before moving on to smaller disputes. With his extended lifespan, he quite literally has extra time to waste caring which makes him difficult to deceive. This extra time also feeds into his sheer thoroughness as he often takes extra time and procedures to ensure a task is finished. He has no issues waiting out his victims if it can guarantee a victory or the avoidance of disaster.

Weaknesses

Physique

While his magic is extremely potent, his physicals are the exact opposite. He weighs just about as much as his diet, a few grapes here and there, and his physical stats make toddlers seem impressive by comparison. If he were forced into an RPG while his magic would be listed at "999+", his physical stats would be listed at "1". At his age, even standing up straight proves difficult for him as he cannot walk without support like a cane or being carried by someone else. As a result, he tends to be mostly stationary to avoid pulling anything.

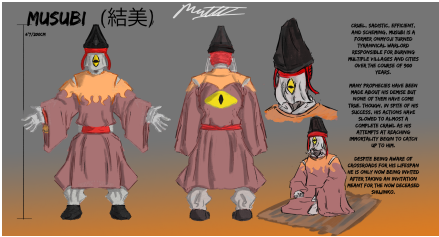
Senses

While being immortal allowed him to keep his youth at first, Musubi can now best be compared to a senior citizen two centimeters from death's door. His hearing is terrible so one must shout their words at him, and his sight is incredibly poor. While he can make out shapes and colors, he is incapable of reading even large text and relies on Passive Divination to find other individuals or understand his current location. While this technically doesn't count towards *his* senses, Musubi smells horrible, akin to a permanently rotting corpse.

Sunlight

Underneath all of his clothing is a series of several crimson wraps and seals. Made by a long-dead friend of his, Musubi covers his body head to toe in these wraps to avoid exposing any part of his body to sunlight as it will begin to degrade the exposed body part until nothing remains. If Musubi were to be left bare in the sun for around less than a minute he would disintegrate entirely.

Gallery



Musubi's Reference



A render of Musubi



[item description]

Author's Notes

- Musubi is modeled after tropes of ancient evils found commonly in fiction, especially animanga.

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